

MATES Junior Activity Resource Guide

Goal: **Academic skills**

Activity Type: 2+ mentees
Relationship Stage: Any

Activity Name:

"Bingo!"

Objective:

Practice solving basic facts to complete a Bingo Card

Preparation Time:

5 minutes to print off the game cards; additional time to create cards of your own

Activity Duration:

15-20 minutes

Required Material:

- Bingo cards (see supplementary materials)
- Random number generator app/website

Instructions:

- Each player gets a 4 x 4 Bingo card with numbers and equations on it
- The caller (mentor) randomly calls out numbers from 1 - 100 using the random number generator.
- Write the numbers called on a sheet of paper which is easily visible to players as you go. This will help to a) verify answers when someone yells Bingo and b) allow them to monitor their own card in case they miss a number
- Mentees cross the numbers and equations off their Bingo card as the answers are called.
- Once all their squares are crossed, they call Bingo! Check all their answers are correct and if so, they are the winner.

Further Notes:

- There are four Bingo cards provided, but consider making your own using the blank template if you play more than once, have more than 4 players, or your mentees are working on specific types of equations (e.g., may prefer more time-tables, rather than division equations).