



IFC Netball Rules

Normal rules of netball apply in addition to and/or including the following:

1. Games are four 10-minute quarters.
2. Breaks are three minutes at halftime and two minutes at quarter time.
3. Teams may have a total of 16 players registered and 12 players are allowed to play per game.
4. If two or more teams are even on competition points at the end of pool play, final positions will be decision by points differential – total points scored minus total points scored against.
5. The game clock will start on time as long as umpires are ready.
6. Injury time is a straight 30 second change over.
7. Extra time is 2 x 5 minute period in the case of a draw in play-off games.
8. If still drawn, play will continue until one team has a 2 goal advantage, who then will be declared the winner.
9. All players must wear their own black netball underwear (no skins/tights). IFC netball dresses will be provided and must be returned.
10. Appropriate footwear must be worn at all times – no metal studs or bare feet.
11. In the case of a default, the non-offending team will be recorded as winning 20-0.
12. All participants must conduct themselves in the true spirit of the game as per University of Auckland Interfaculty Sport participation agreement and Netball rules and regulations on Code of Conduct and Fair Play.

Standard IFC rules are as follows:

- Competition points: Win = 3 points, Draw = 1 point, Loss = 0 points.
- Final placings from 1st to 8th must be determined.
- No watches, earrings, rings or other jewellery are allowed to be worn during play.
- No person may take part in any match if they reveal any evidence of bleeding. If any person within the field of play shows any evidence of bleeding or exposure of an open wound that is likely to bleed or otherwise discharge body fluid they must leave the field of play without delay.



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