

VOLLEYBALL

IFT Volleyball Rules 2018

Normal rules of volleyball apply in addition to and/or including the following:

- 1. Each team may have a maximum of 12 players.
- 2. Each team is allowed a maximum of 3 touches of the ball on their side of the net before the ball has to go over.
- 3. No player is allowed to touch the ball twice in a row (unless the first contact is a block). If they do, the other team wins the point.
- 4. The server must serve the ball from behind the base line, and may take no longer than 10 seconds to serve the ball after the whistle has been blown.
- 5. If the server's foot is on or over the line whilst serving, the other team wins the point.
- 6. The ball is out of play if it hits the ground, roof, walls or any fixture hanging from roof.
- 7. If the ball lands on a line, it is in.
- 8. Players are not permitted to catch, carry or lift the ball with one or both hands.
- 9. The ball must pass between the antennae when going over the net, otherwise the ball is out.
- 10. Any abuse or gross misconduct directed at referees or other players will result in exclusion from the game and possible suspension of the team from the competition.
- 11. Games are played to 3 sets. The first 2 sets will be played up to 25 points, and the 3^{rd} set to 15 points. A team must be ahead by 2 points to win the set.
- 12. Teams will swap ends at the completion of each set.
- 13. The starting serve of each set will alternate between teams. Either team can win the service point. The team that is awarded a point gains serve.
- 14. No more than six players can be on court during play at any time. If a team has less than five players on court during play they will default the game.
- 15. There has to be at least 3 females on the court at all times.
- 16. A player may not touch the net or step under the net (cross the centre line) while the ball is in play. Touching or stepping under the net will result in a point awarded to the opposition.
- 17. Competition Points are: Win = 4 points, Draw = 2 points, Loss = 0 points.